# David H. Benson

Full-stack software developer, audio specialist



davebenson.ca



david.benson@mail.mcgill.ca



514-806-0529

## **EXPERIENCE**

**MCGILL UNIVERSITY** | RESEARCH ASSISTANT (SOFTWARE DEVELOPER) 2013 - Present | Montreal, QC

- → Built software tools to support research activities in the Sound Recording Area at the Schulich School of Music (Javascript/AngularJS/Ruby on Rails, Max/MSP, C++/JUCE)
- → Wrote a plugin for controlling multichannel reverberation that was ultimately used in the Disney feature film Maleficent (C++/JUCE)
- → Supervised a small team of metadata specialists and junior programmers
- → Co-authored papers for international conferences, contributing expertise in statistics and signal processing (Matlab, R)

**WEBTET.NET** | Full-Stack Software Developer

2011 - Present

- → Developed a web application to teach critical listening skills to sound engineers (Javascript/AngularJS/Web Audio API/Ruby on Rails)
- → Maintained near-constant uptime for over a decade as webtet.net became the most popular site of its kind, serving thousands of students each month
- → Collaborated with leading pedagogues from across North America
- → Minimized code regressions via an extensive test suite

#### SKILLS

Expert Javascript • AngularJS • Ruby on Rails • Heroku • Matlab • R • Git

Proficient C • C++ • JUCE • Java • Max/MSP

Familiar Python • React • SQL • Node.js • Shell script

#### **ACTIVITIES AND INTERESTS**

- → Music. Choir singer with the Montreal Bach Festival and Montreal Symphony Orchestra
- → Statistics, machine learning, deep learning

## **EDUCATION**

PHD IN SOUND RECORDING | McGill University 2022

- → Researched intuitive user interfaces for reverberation effects [click for demo]
- → Coursework included DSP, computer graphics and music & machine learning

MA IN MUSIC TECHNOLOGY | McGill University 2007

→ Outstanding Teaching Assistant Award

## **B.MUS IN MUSIC TECHNOLOGY & VOICE PERFORMANCE** | McGill University 2004

- → High Distinction (GPA 3.8/4)
- → Coursework included real-time audio software development, data structures & algorithms, object oriented design, and other computer science fundamentals